



Moving Forward: Propulsion and Newton's Third Law of Motion

Students will understand the aerodynamic force of thrust and how that force is influenced through the use of aircraft engines and their designs. (One in a series.)

LESSON PLAN

Lesson Objective

The students will:

- Learn how the overall efficiency of an aircraft is assisted through propulsion, thrusts and how they relate to Newton's Third Law.
- Work cooperatively in teams to select appropriate building designs for their aircraft. Success is related to understanding concept of physics and trajectory.
- Build and successfully launch a team aircraft using the materials and concepts provided.

Goal

In this lesson, students will gain an understanding of how propulsion and thrust relate to Newton's Third Law. We will discuss how those forces (although there are many more) impact flight. They will also learn pertinent vocabulary related to these physical concepts. Students will work in teams to gain a fuller understanding of these principles as they create their own "rocket" using provided items for a fuller understanding of the concepts involved in propulsion., thrust and Newton's Third Law.

Introduction

Thrust

Thrust is one of the four main forces of flight and moves an aircraft forward. This is the force exerted by fluids when they are expelled by a propeller, turbine, rocket, etc. Thrust is the one of the forces that an aircraft must overcome in order to achieve flight. This force allows any aircraft to move forward or upward, thus acting as the primary component of propulsion. Thrust is directed in the opposite direction from which a fluid is expelled.

Grade Level: 4-6

Next Generation Science Standards Science and Engineering Practices:

Asking Questions and Defining Problems, Developing and Using Models, Planning and Carrying Out Investigations, Constructing Explanations and Designing Solutions, Obtaining, Evaluation and Communicating Information

National Mathematics Content Standards:

Numbers and Operations, Algebra, Geometry, Measurement, Probability

National History Education Content Standards:

Chronological Thinking, Historical Comprehension, Historical Analysis and Interpretation, Put Historical Thinking Skills to use.

Materials Required:

30 cm long piece of plumbers' pipe insulation foam. (1/2" size).

Rubber band

Styrofoam food tray, or stiff cardboard

Poster board

Duct tape

Scissors

Meter stick

Press tack

Washer or nut

Provided plans, (printed on card stock)

Experiment data sheet

Masking tape

Launch record

Measuring tape

Eye protection/Safety glasses

Large launch area

Propulsion

Propulsion constitutes a critical element of air power. It is the means of "thrust". The history of military propulsion systems follows the quest to attain faster speeds, greater range and higher altitudes. Without advances in propulsion systems, military aviation would not have grown from the first captive observation balloons into today's flexible, powerful and dominant U.S. Air Force.

Propulsion means to push forward or drive an object forward. This word is derived from two Latin words: *pro* meaning "forward" and *pellere* meaning "to drive." Thus, a propulsion system produces the necessary thrust to push an object forward. On an aerospace vehicle, the propulsion system creates thrust by accelerating a gas, or "working fluid," which can be either air moved by a propeller or exhaust from a jet or rocket engine. Propulsion system designers apply Sir Isaac Newton's Third Law of Motion -- for every action there is an equal and opposite reaction -- to drive an aerospace vehicle forward.

In the very early days of controlled flight, an aircraft's engines were slightly larger, in terms of horsepower (HP) than today's large riding lawn mowers. This has changed substantially as technology has vastly improved. Today, many aircraft are capable of breaking the sound barrier as they move through Earth's atmosphere.

Newton's Third Law

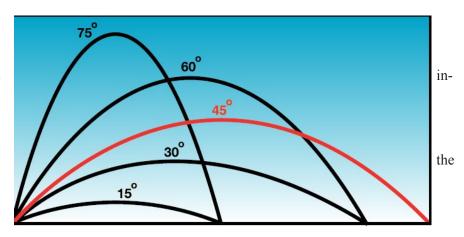
Isaac Newton's Third Law of Motion states; "for every action there is an opposite and equal reaction." Whatever pushes or pulls an object, is equally pushed or pulled by that object. Newton states, "if you press a stone with your finger, the finger is also pressed by the stone". A force is an interaction between objects. It always occurs in pairs, it will be the same type of interact (friction to friction, tension to tension, etc.). It will act differently on different objects but it will always move in an opposite direction.

Foam Rocket

Management

Select a large room with a high ceiling for the launch range, such as a cafeteria or gymnasium. Place markers on the floor at 1 meter intervals starting at 5 meters and going to 20 meters. If it is a calm day, the investigation can be conducted outside. Although the rockets can be launched outside on windy days, the wind becomes an uncontrolled variable that may invalidate the results. Prepare some sample rocket fins to show how they are constructed. Refer to the construction page for details. Before conducting the investigation, review the concept of control. In this investigation, control will be how

much the rubber band is stretched when launching the rockets. The experimental variable will be the angle of launch. Students will compare the launch angle with the distance the rocket travels. Organize students to teams of three. One student is the launcher. The second student confirms the launch angle and gives the launch command. The third student measures the launch distance, records it, and returns the rocket to launch site for the next flight. The experiment is repeated twice more with students switching roles. The distances flown will be averaged. Teams will try different angles and determine what the best launch angle should be to obtain the greatest distance from the launch site.



Launch angle vs. range for rockets with the same initial launch velocity

Background

The foam rockets receives its entire thrust from the force produced by the elastic rubber band. The rubber band is stretched. When the rocket is released, the rubber band quickly returns to its original length, launching the foam rocket in the process. Technically, the foam rocket is a rocket in appearance only. This activity is intended to teach students about propulsion as well as other topics. The thrust of real rockets typically continues for several seconds or minutes, causing continuous acceleration, until propellants are exhausted. The foam rocket gets a quick pull and then coasts. Furthermore, the mass of the foam rocket doesn't change in flight. Real rockets consume propellants and their total mass diminishes. Nevertheless, the flight of a foam rocket is similar to that of real rockets. Its motion and course is affected by gravity and by drag or friction with the atmosphere. The ability to fly foam rockets repeatedly makes them ideal for classroom investigations on rocket motion.

The launch of a foam rocket is a good demonstration of Newton's Third Law of Motion. The contraction of the rubber band produces an action force that propels the rocket forward while exerting an opposite and equal force on the launcher. In this activity, the launcher is a meter stick held by the student.

In flight, foam rockets are stabilized by their fins. The fins, like feathers on an arrow, keep the rocket pointed in the desired direction. If launched straight up, the foam rocket will climb until its momentum is overcome by gravity and air drag. At the very top of the flight the rocket momentarily becomes unstable. It flops over as the fins catch air. The rocket becomes stable again when it falls back to the ground.

When the foam rocket is launched at an angle of less than 90 degrees, its path is an arc whose shape is determined by the launch angle. For high launch angles, the arc is steep, and for low angles, it is broad.

When launching a ballistic rocket straight up (neglecting air currents) the rocket will fall straight back to its launch site when its upward motion stops. If the rocket is launched at an angle of less than 90 degrees, it will land at some distance from the launch site. How far away from the launch site is dependent on four things.

These are:

gravity launch angle initial velocity atmospheric drag

Gravity causes the foam rocket to decelerate as it climbs upward and then causes it to accelerate as it falls back to the ground. The launch angle works with gravity to shape the flight path. Initial velocity and drag affects the flight time.

In the investigation, students will compare the launch angle to the range or distance the foam rocket lands from the launch site. Launch angle is the independent variable. Gravity can be ignored because the acceleration of gravity will remain the same for all flight tests. Atmospheric drag can also be ignored because the same rocket will be flown repeatedly.

Although students will not know the initial velocity, they will control for it by stretching the rubber band the same amount for each flight. The dependent variable in the experiment is the distance the rocket travels. Assuming student teams are careful in their control of launch angles and in the stretching of the launch band, they will observe that their farthest flights will come from launches with an angle of 45 degrees. They will also observe that launches of 30 degrees, for example, will produce the same range as launches of 60 degrees. Twenty degrees will produce the same result as 70 degrees, etc. (Note: Range distances will not be exact because of slight differences in launching even when teams are very careful to be consistent. However, repeated launches can be averaged so that the ranges more closely agree with the illustration.

Procedures

Constructing a Foam Rocket

- 1. Using scissors, cut one 30-cm length of pipe foam for each team.
- 2. Cut four equally spaced slits at one end of the tube. The slits should be about 12 cm long. The fins will be mounted through these slits.
- 3. Cut a 12 cm length of duct tape down the middle to make two pieces. Place one piece over the other, sticky to shiny side, to make the tape double-strong.
- 4. Slip a rubber band over the tape and press the tape around the nose end of the rocket (opposite the end with the slits). Press the tape tightly and reinforce it with another length of tape wrapped around the tube.
- 5. Cut fin pairs from the foam food tray or stiff cardboard. Refer to the fin diagram. Both sets of fins should be notched so that they can be slid together as shown in the diagram. Different fin shapes can be used, but they should still "nest" together.
- 6. Slide the nested fins into the slits cut in the rear end of the rocket. Close off the slits with a piece of duct tape wrapped around the foam tube. The rocket is finished.

Making the Launcher

- 1. Print the quadrant pattern on cardstock paper.
- 2. Cut out the pattern and fold it on the dashed line.
- 3. Tape the quadrant to the meter stick so that the black dot lies directly over the 60 cm mark on the stick.
- 4. Press a push tack into the black dot.
- 5. Tie a string to the push tack and hang a small weight, such as a nut or a washer, on the string. The weight should swing freely.
- 6. Refer to the diagram to see how the launcher is used.

Follow Safety Procedures in the Classroom

Discussion Questions

- 1. Why didn't the experiment protocol call for launching at 0 and 90 degrees?

 Assuming a perfect launch, a rocket launched straight upwards should return to the launch pad. Any variation in the impact site will be due to air currents and not to the launch angle. A rocket launched horizontally will travel only as long as the time it takes to drop to the floor.
- 2. Shouldn't the rocket be launched from the floor for the experiment?

 Yes. However, it is awkward to do so. Furthermore, student teams will be measuring the total distance the rocket travels, and consistently launching from above the floor will not significantly affect the outcome.

Assessment

Have student teams submit their completed data sheets with conclusions. Have students write about potential practical uses for the foam rocket (e.g., delivering messages).

Extensions

For advanced students, the following equation can be used for estimating range assuming level ground and no air resistance.

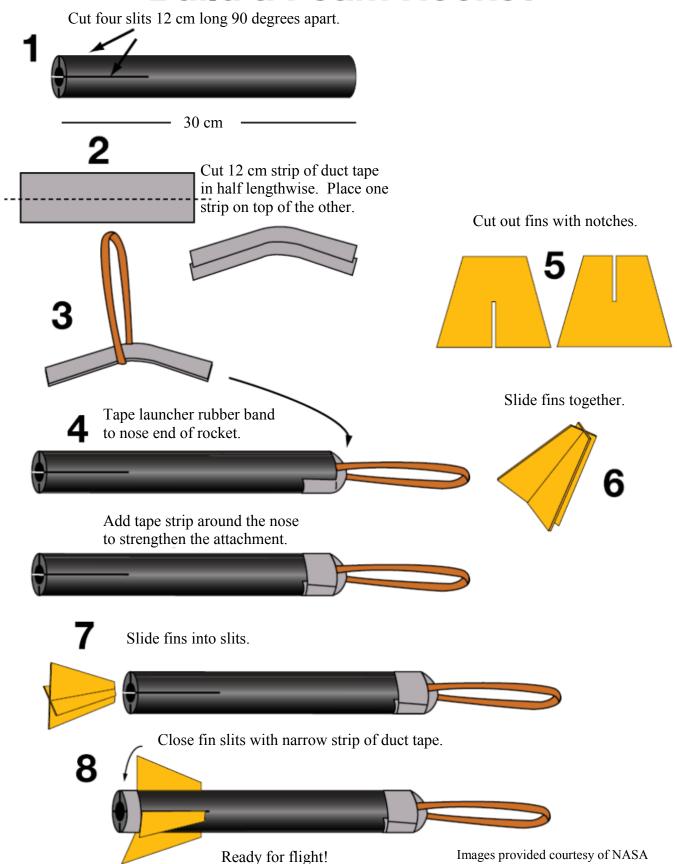
Range =
$$\frac{V_o^2}{g}$$
 sin 2A
 V_o = Initial Velocity
 $g = 9.8$ meters/second²
 $A = Launch Angle$

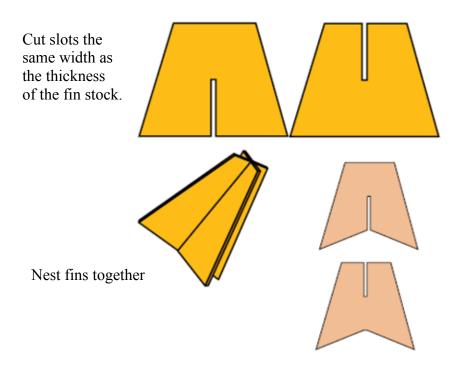
(g is the acceleration of gravity on Earth)

Students will have to determine initial velocity. If available, an electronic photogate (science lab probeware) with timer can be used for determining the initial velocity. Otherwise, challenge students to devise a method for estimating initial velocity. One approach might be to launch the rocket horizontally from a tabletop and measure the horizontal distance the rocket travels as it falls to the floor. Using a stopwatch, measure the time the rocket takes to reach the floor. If the rocket takes 0.25 seconds to reach the floor and traveled 3 meters horizontally while doing so, multiply 3 meters by 4. The initial velocity will be 12 meters per second. Students should repeat the measurement several times and average the data to improve their accuracy. (This method assumes no slowing of the rocket in flight due to air drag.)

Different kinds of fins can be constructed for the foam rocket. Try creating a space shuttle orbiter or a future rocket plane for exploring the atmosphere of other planets

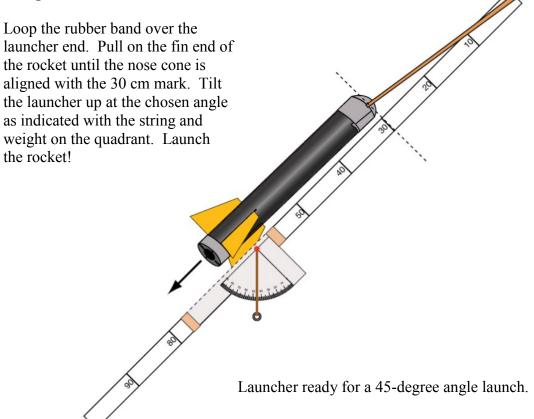
Build a Foam Rocket





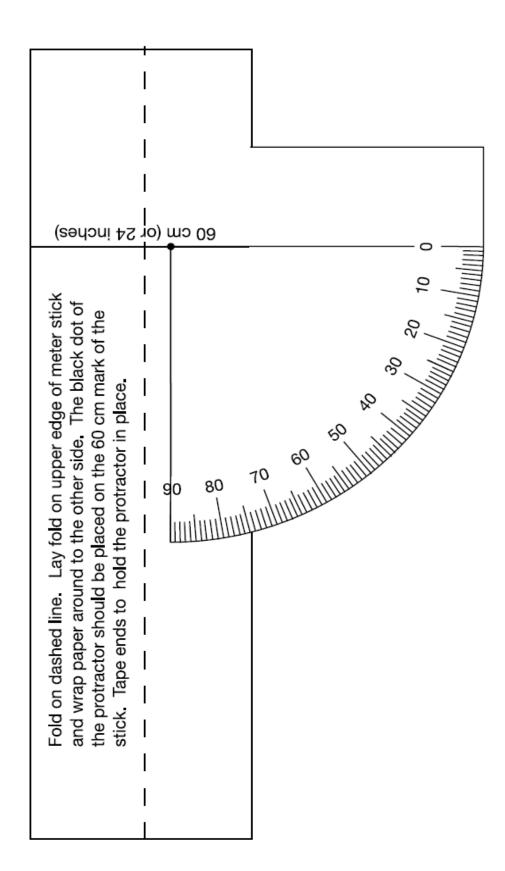
Different fin shapes can be used.

Using the Launcher



Launcher Quadrant Pattern

(Actual Size)



| Rocket | Range | Exp | eriment |
|--------|-------|-----|---------|
| | | | |

| Team: | |
|----------------------|--|
| | |
| | |
| Member Names: | |

Assign duties for your team. You will need the following positions: Launch Director, Launcher, and Range Officer. (Team members will switch jobs later.)

First Launch:

Launcher - Attach the rocket to the launcher and pull back on string until its tail reaches the 60-cm mark. Tilt the launcher until it is pointing upwards at an angle between 10 and 80 degrees. Release the rocket when the launch command is given.

Launch Director - Record the angle on the data table. Give the launch command. Record the distance the rocket travels.

Range Officer - Measure the distance from the launcher to where the rocket hits the floor (not where it slides or bounces to). Report the distance to the launch director and return the rocket to the launcher for the next launch.

Repeat the launch procedures four more times but with a different angle (between 10 and 80 degrees) each time.

Run the entire experiment twice more but switch jobs each time. Use the same launch angles used for the first set of launches.

Compare your data for the three experiments.

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|------|-------|---|
| Data | Table | 1 |
| | THEFT | - |

| Launch Angle | Distance | |
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Data Table 2

| Launch Angle | Distance |
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Data Table 3

| Launch Angle | Distance |
|-----------------|----------|
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From your data, what launch angle should you use to achieve the greatest distance from the launch site? Test your conclusion.

Why didn't the instructions ask you to test for 0 and 90 degrees?

Resources:

- https://www.grc.nasa.gov/www/k-12/TRC/Rockets/history_of_rockets.html (accessed 12 Jun 2015).
- Philosophiæ Naturalis Principia Mathematica (Mathematical Principles of Natural Philosophy) 1687.
- http://physics.info/ (accessed 31 Aug. 2015).
- http://www.nationalmuseum.af.mil/Visit/MuseumExhibits/OnlineExhibits/Propulsion.aspx (accessed 31 Aug. 2015).
- http://www.nasa.gov/audience/foreducators/topnav/materials/listbytype/Foam_Rocket.html (accessed 31 Aug. 2015).